Sidong Feng

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EDUCATION

Monash University Melbourne, AU

Preparatory Philosophy of Doctor; Full Scholarship

Australian National University

Canberra, AU Bachelor of Software Engineering (Honors); top 5% Feb. 2016 - Dec. 2019

Blue Mountains Grammar School

High School; top 1%; Half Scholarship Jul. 2013 - Nov. 2015

Projects

Automated Object Recognition of Algae for Measuring Water Quality

Professor Yin Xu (National of Singapore University)

May 2020 - June 2020

NSW, AU

- o Scene Understanding: Detect water environment of key lakes and rivers using UAV, Process real-time video stream, Give real-time alarm to the identified algae, Make intelligent judgment, and Assist in salvage
- Recognition algorithm: Propose image semantic segmentation algorithm DeepLab V3+ to segment the algae region and identify its concentration
- Information Integration: Calculate UAV trajectory by using the acceleration recorded by accelerometer, the coordinate axis, and the attitude data of the UAV
- o Backend Processing and Information Visualization: Stitch the real-time water image from UAV video stream, and Calculate and visualize the area of algae by pixel mapping

Stack Overflow Anchor Text Recommendation

Prof Zhenchang Xing (Australian National University), Dr Chunyang Chen (Monash University) Oct 2019 - Current

- o Data analysis: Explore potential beneficial effects on anchor text changes in collaborative editing.
- Deep Learning: Purpose BERT model trained with custom dataset to automatically extract and classify anchor.

A Hybrid Tool for GUI Element Detection

Prof Zhenchang Xing (Australian National University), Dr Chunyang Chen (Monash University) Feb 2020 - June 2020

- o Investigate GUI elements detection: Critical for many GUI automation and GUI testing tasks
- Implement State-of-the-art detection approaches: Two old-fashioned computer vision methods, Three deep learning based methods, and Our GUI-specific detection method to acquire elements from GUI
- UIED (http://uied.online): An interactive web application allows user to manage GUI elements easily and produces reusable detection results for further development

Discover Missing UI Design Semantics through Recovering Missing Tags

Prof Zhenchang Xing (Australian National University), Dr Chunyang Chen (Monash University) July 2019 - Feb 2020

- o Investigate Collaborative Tagging Problems of Design Sharing Site: Incoherent tag usage and Missing tags for uploaded GUI hinder poor GUI retrieval
- o Propose Association Rule Mining and Community Detection: Construct a vocabulary for UI design semantics based on the tags for the large-scale UI design from Dribbble
- o Develop a Customized Deep-Learning based method: Specifically recommending missing semantic tags to the existing GUI by leveraging both visual and textual information according to the GUI design characteristics
- o Github (https://github.com/UITagPrediction/CSCW2020): We released the source code, experiment results, and tag categorization to the public for further extension

Design Search & Knowledge Discovery through GUI Component Gallery

Prof Zhenchang Xing (Australian National University), Dr Chunyang Chen (Monash University) Nov 2018 - Nov 2019

- o Identify Fundamental Limitations of Existing Design Sharing Platforms: Practical use of certain GUI designs in real applications, Detailed design of the GUI components, Advanced GUI design search abilities
- o Develop reverse-engineering and Computer-Vision based Techniques: Automatically transform half a million GUI screenshots of over 130,000 Android applications into a large-scale GUI component design gallery

- Enables Invisible Crowdsourcing of GUI Design Resources: Support novel ways for designers to collect, analyze, search, summarize and compare GUI designs on a massive scale
- Gallery D.C. (http://mui-collection.herokuapp.com): The quality of our website has been praised by designers of several big companies, including Google, Facebook, Huawei

Dynamic Facial Stress Recognition in Temporal Convolutional Network

Professor Tom Gedeon (Australian National University)

Feb 2019 - Jul 2019

- o Deep Learning: Convolutional based model to automatically recognize temporal dynamic facial stress problem.
- o Outlier Removal: Feasibility of Bimodal Distribution Removal on added artificial outlier and real world noise.
- Previous Work Analysis: Fundamental limitations of static processing characteristics of stress recognition.

Implementing Mathematical Functions in a Unum Library

Dr Josh Milthorpe (Australian National University)

Feb 2018 - Jun 2018

- Mathematical Implementation: Feasibility of mathematical inductions on Log, Exp and Power in Unum.
- **High Performance Analysis**: Estimating Accuracy, Time and Precision to analyse function efficiency.

EXPERIENCE

NUS (Suzhou) Research Institute

Jiangsu, CN

Engineer Intern

Apr 2020 - Present

- Text Detection: Recognize text and position as the basis of index segmentation and topic classification.
- Error Detection: Propose object detection model to identify and locate the correction of the wrong question.
- Hand Written Removal: Support student to further redo the exam and improve review efficiency.
- App Design and Development: Develop a high cross platform and responsive application by using uni-app.

Leju (Suzhou)

Jiangsu, CN

UI Developer Intern

Nov 2018 - Feb 2019

- Interface Design: Designed the product application, guidelines and UI specification.
 - Human-Computer Interaction: Repeatedly elicited users' feedback about experiences with prototyped design.
 - Bug Testing: Profiled, troubleshot and fixed bugs for the high-volume internal web application.
 - System Improvement: Improved code readability and performance by reviewing the quality of code.

Civilise.ai Canberra, AU

Software Developer Intern

Jul 2018 - Nov 2018

- Data Preprocessing: Developed CV modules to detect regions of change in satellite images at different time.
- Deep Learning: Built a convolutional neural network to classify regions of change, and achieves 92% accuracy.
- Data Visualization: Performed GIS operations on heatmap to cluster high concentration of property revolution.
- o Software Documentation: Constructed concise burndown chart, user story map, risk register and decision log.

OK RDY Canberra, AU

Software Developer Intern

Feb 2018 - Jul 2018

- Mobile Application: Designed interface and implemented functionalities (malicious reporting, message system)
- Bugs Testing: Applied Jira for bug tracking, led team to fix bugs through unit test in mentor-matching app.

China Life (Suzhou)

Jiangsu, CN

Software Developer Intern

Nov 2017 - Feb 2018

- Software Management: Responsible for debugging and repairing coding issues for application.
- Cross-browser Compatibility: Re-factored functionalities and CSS for websites to ensure compatibility.

Building and Construction Council (Suzhou)

Jiangsu, CN

 $Civil\ Analyst\ Intern$

Nov 2016 - Feb 2017

- Building Coordination: Assisted miscellaneous projects as assigned to insure a successful boutique opening.
- Progress Report: Provided status reports to senior management to keep them apprised of progress.

PUBLICATIONS

- One double-blind paper is In the process of submitting to [CSCW 2020 (Core A) under review].
- Two papers are In the process of submitting to. [FSE Demos 2020 (Core A) under review].
- S. Feng. "Dynamic Facial Stress Recognition in Temporal Convolutional Network", Proceedings of the Springer on Neural Information Processing, vol 1142, ICONIP, December 2019, pp. 698-706 [ICONIP 2019 (Core A)]. This paper is also published in ANU Bio-inspired Computing conference [ABCs 2019].
- C. Chen, S. Feng, Z. Xing, L. Liu, S. Zhao, J. Wang. "Gallery D.C.: Design Search and Knowledge Discovery through Auto-created GUI Component Gallery", Proceedings of the ACM on Human-Computer Interaction, Volume. 3, No. CSCW, November 2019, pp. 180:1-180:22 [CSCW 2019 (Core A)].

AWARDS

- Top solution in AI project of Smart City in Suzhou park (obtained \$12,0000 project investment). [at NUSRI]
- High Distinction in Algorithms, Mathematics, Database Analysis, Software Computing, etc. [at ANU]
- Top 5 Award in Innovation ACT 2018 (with \$8,750 grant). [in Civilise.ai]
- Reached a primary intent of cooperation with the Queanbeyan council, NSW, Australia. [in Civilise.ai]
- 'Start-up of the Year' award in the Digital Canberra iAwards 2018. [in OK RDY]
- Top student in Mathematic Extension 1&2, English as Second Language and Information processes and technology [at BMGS].
- Top 20% in Australian CommonWealth Mathematics Competition.

Programming Skills

• Languages: Python, Java, Javascript, SQL, HTML, C, Haskell Technologies: Photoshop, Uni-app, Sketch

Personal

• Paper Art Design, Certified Skydiver, SSI Water Diver, Amateur Go rank 2 dan